

NOGARD RACE

Format:

- 1) Four teams will race together per round in the Taiwanese-style flag-pulling dragon boats.
- 2) Beginning at the official Start Line, each team shall paddle forward until the boat has completely passed the Finish Line, denoted by the flags.
- 3) When the steersperson of a boat reaches the position of the flag, all the paddlers in that boat shall then turn around to face the opposite way and begin paddling the boat in the direction of the Start Line.
- 4) The flag-puller, remaining in position above the dragon's head, shall pull the flag as the boat travels in the reverse direction.
- 5) Removal of the assigned flag determines the racing time for each boat.

Rules:

- 1) Winning teams must finish the race with the same number of team members and items of equipment with which they started.
- 2) The judge's decision of the winners is final.
- 3) No protests will be entertained on any aspect of the race.
- 4) No penalty will be assessed if paddlers turn around and begin paddling in the reverse direction before the boat has reached the Finish Line.
- 5) On-water Referees will monitor the progress of the boats carefully and may require that a boat change course or stop if a collision is imminent.

! Blindfolded Race !

Format:

- 1) Four teams will race together per round in the teak dragon boats.
- 2) After each boat is in position at the official Start Line, the paddlers shall put on blindfolds supplied by the race organizers.
- 3) The boats will race to the Finish Line under the guidance of the drummer and steersperson, neither of whom shall wear blindfolds.

Rules:

- 1) Winning teams must finish the race with the same number of team members and items of equipment with which they started.
- 2) The judge's decision of the winners is final.
- 3) No protests will be entertained on any aspect of the race.
- 4) Paddlers shall keep their blindfolds on until instructed to remove them by the racecourse official.
- 5) On-water Referees will monitor the progress of the boats carefully and may require that a boat change course or stop if a collision is imminent.

Dragon Barrel Race

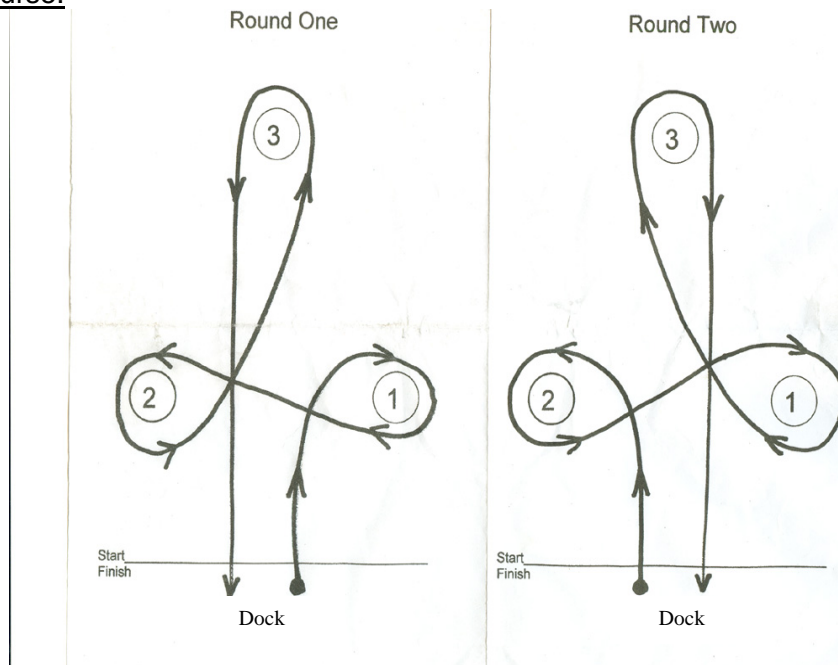
Format:

- 1) Each team will consist of ten paddlers (with a minimum of four females) plus a drummer and a steersperson recruited from the roster of an existing organized team. Sign-up sheets are available during race days.
- 2) Each team will race alone at a suitable time during the day between regular races, as mutually agreeable to the team and race officials. The time needed to complete the course will be recorded by a race official. (Probable time required = 3 to 3 ½ minutes)

Rules:

- 1) Winning teams must finish the race with the same number of team members and items of equipment with which they started.
- 2) The team with the shortest average time to finish is the winner.
- 3) No protests will be entertained on any aspect of the race.
- 4) On-water Referees will monitor the progress of the boats carefully and may require that a boat change course or stop if a collision is imminent.

Course:



Valuable Hints:

- 1) Paddlers on one side of the boat sit in alternate rows, overall forming a zigzag pattern (to stabilize the boat).
- 2) The steersperson initiates the turn, then takes the steering oar out of the water, allowing the crew to complete the turn.
- 3) When the mid-point of the boat is about to pass the barrel, the front two paddlers draw towards the barrel while the rear two paddlers draw away from the barrel. In the middle, the inside paddlers brake and the outside paddlers go hard forward. Create your own commands for the maneuvers.
- 4) The steersperson resumes control after completing the turn.

